



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery Little Owls	<p>In EYFS, Computing is taught through the following projects:</p> <p>Cornerstones: Me and my community Big wide world</p> <p>Continuous Provision: Online Safety Safe adults</p>					
Pre-school Eagle Owls						
Reception Tawny, Barn & Snowy Owls	<p>In reception, Computing is taught through the following projects:</p> <p>Cornerstones: Exploring past and present technologies Online Safety</p> <p>Jigsaw: Safe adults (looking at internet safety)</p>					
Year 1	Computing systems and network: Technology around us	Programming A - Moving a robot	Data and Information - Grouping Data	Creating media- Digital painting	Creating Media- Digital writing	Programming B - Introduction to animation
Year 2	Computing systems and networks -IT around us	Creating Media- Digital Photography	Pictograms	Creating Media- Creating Music	Programming A - Robot Algorithms	Programming B- Introduction to
Year 3	Computing systems and networks - connecting computers	Programming A - Sequence in music	Creating media - desktop publishing	Data and information - branching databases	Animation	Programming B - Events and actions
Year 4	Computing systems and networks - the Internet	Data logging	Programming A - Repetition in Shapes	Programming B - Repetition in Games	Photo editing	Audio editing

Year 5	Computing systems and networks - sharing information	Programming A - Selection in physical computing	Creating media - video editing	Programming B - Selection in quizzes	Vector Drawing	Data and information - flat file database
Year 6	Computing systems and networks-communication	Programming A-Variables in games	Creating media- 3D modelling	Programming B-Sensing	Data and Information-Spreadsheets	Creating media-Webpages